

Modern Slavery Statement

2025/2026 Financial Year



Reporting Entity



Over the last 29 years, the reporting entity, Electronics Boutique Australia Pty Ltd ACN 077 681 422, trading as EB Games (**EB Games, we, our, us**) has become one of Australia's leading retailers and has grown to more than 300 corporate stores across Australia and New Zealand under two brand names, EB Games and Zing Pop Culture.

EB Games became an entity of GameStop Corp (**Gamestop Group**) in 2004. Gamestop Group operates more than 3000 company stores across 5 countries.

During the financial year ending January 2026 (**2026 Reporting Period**), EB Games had no known or reported incidents of modern slavery within its own business operations and supply networks. This statement intends to meet the requirements of the *Modern Slavery Act 2018* (Cth) (**Modern Slavery Act**) and describes the steps taken by EB Games in addressing modern slavery. EB Games continues to take active steps including in strengthening systems to identify, assess and address modern slavery risks (for example, further due diligence).

COMPANY FACT SHEET- Structure and Operations

Reporting Entity	Electronics Boutique Australia Pty Limited ACN 077 681 442 ('EB Games')	
Ultimate Holding Company	GameStop Corp. (Publicly listed company on the New York Stock Exchange)	
Employees	+ 20,000	
Areas of Employment		
Distribution Centre/ Warehouse	• Logistics • Import management • Refurbishment of second-hand goods • Picking and packing • Forklift and machinery operators	
Store Support Centre (SSC)	• Customer service • Store support lines • Finance and Accounts • Property • Legal • Buying	• Marketing/Social media • Website/eCommerce/ Development • Human Resources/Payroll • Loss Prevention • IT
Field Team	• • Operations managers • • Field managers • • Store managers • • Sales associates	
Areas of Operation	Australia and New Zealand*	

*New Zealand stores ceased operations 31 January 2026

FG

GAMES

Nintendo



EB ETHOS



Family.
Integrity.
Vision.
Vitality.
Accountability.
Recognition.
Sustainability.

Our Values

Our EB Ethos reflects the heart and soul of EB Games. It defines how we do things, what we stand for and what it takes to work here. All EB Games employees in Australia are required to comply with EB Games Code of Conduct and its key principles.

When we interact with our customers and colleagues our EB Ethos helps us develop and grow. Together these values form a culture that we think is unique and sets us apart from the rest.

We are proud of our diverse culture and continue to strive to create an inclusive environment for all employees. We welcome individuals from diverse backgrounds to be part of the EB Games family.

Our Brands

EB GAMES

The retail sale of video game and computer equipment, software, digital currency and subscriptions, accessories, games, pop culture items, collectibles, related apparel, and other merchandise.

ZING POP CULTURE

The retail sale of merchandise related to movies, television shows, the internet, games, books, music and other popular culture mediums including toys, comics, trading cards, clothing, screen media, apparel, board games and other items of a collectable or popular culture nature.





Our Supply Network

We have large and far-reaching supply networks which are reflected in the diversity of the products we bring to the market and the scale of our operations.

Over 90% of our annual spend with suppliers is with Australian companies. In some instances, we are dealing with offices of global companies located in Australia or Australian based subsidiaries which results in a high percentage of our cash spend remaining in Australia.

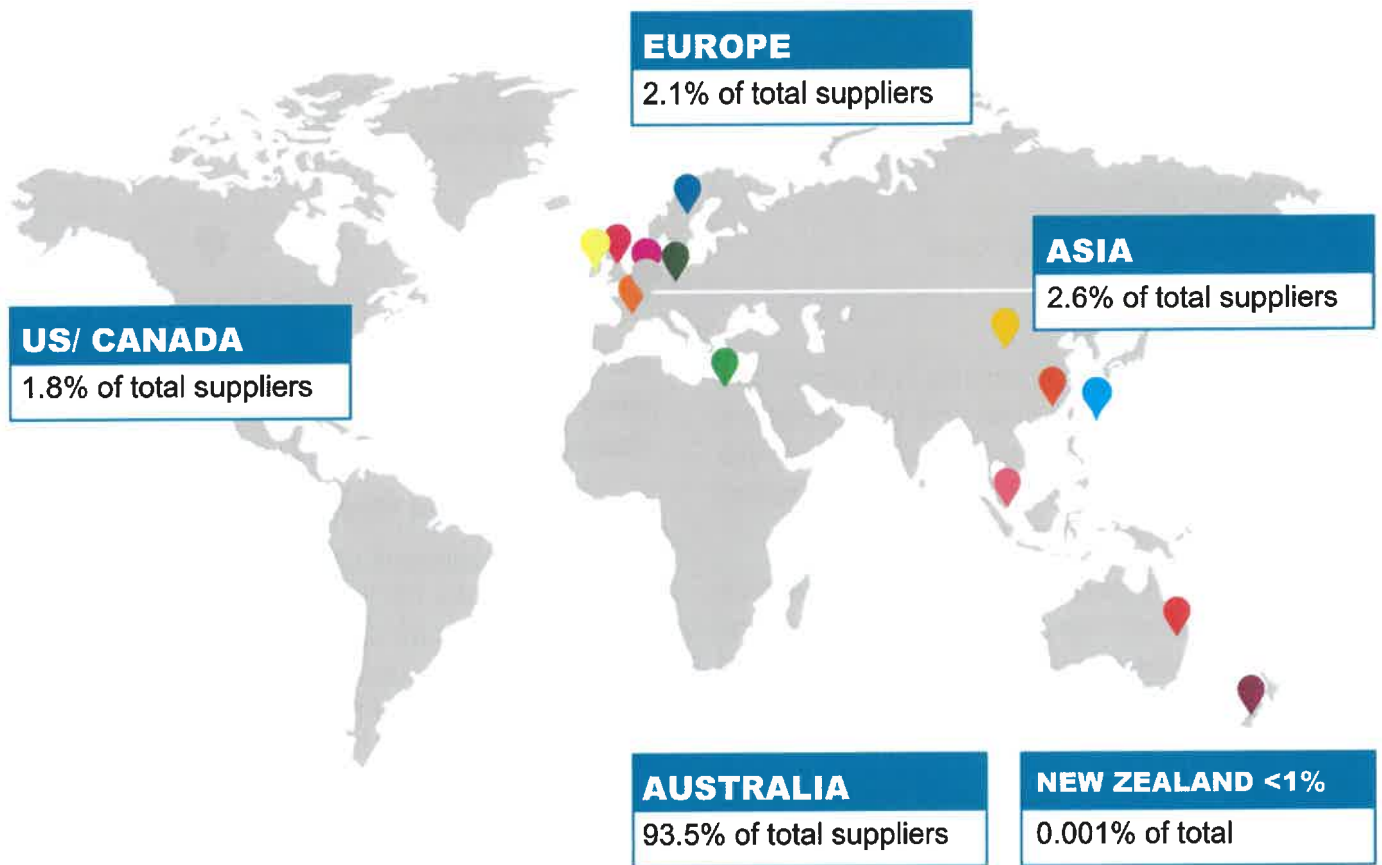
We acknowledge that in some circumstances the product provided by the supplier is not necessarily produced or distributed from their Australian office.

As such, we recognise that modern slavery risks may still be present further along the supply networks, including in offshore manufacturing and raw material sourcing. We are committed to undertaking risk-based due diligence to identify and mitigate these issues, including by conducting site visits to our major suppliers' operations in China and establishing a designated compliance department.

When considering our supply networks, we have looked at a range of aspects within our business, including the direct supply of:

- Physical products sold by our company;
- Manufacturers our business engages with to make products on our behalf;
- Manufacturers engaged to make our store fixture systems;
- External professional advisors (including but not limited to legal, consulting and financial services);
- Promotional goods and marketing;
- Cleaning services;
- Office suppliers of stationery, uniforms etc.;
- Information technology and communications; including phone systems, laptops etc.; and
- Real estate and property services (including but not limited to facilities management, utilities and waste management).

Geographical Location of Suppliers



Risks in Supply Networks

We are committed to continuously improving transparency within our business and operations. We do not tolerate any instances of modern slavery in any form, whether within our business or our broader supply networks.

We continue to work through our organisation as a whole, reviewing the above areas in our supply chain, to separate out the areas where we have identified potential risks in causing, contributing to or being directly linked to modern slavery in our business. This risk has then been split into two categories –

- Operational Risks
- Production and Buying Risks

Operational Risks

Our operations are based entirely in Australia and New Zealand. We have been able to undertake a thorough review of potential modern slavery risks in the operational aspects of our organisation because of our domestic location.

People are our strength. We recruit and develop a diverse team of high performers and strong leaders who love winning, embrace change, and embody the values of EB Ethos and our Code of Conduct.

Our Code of Conduct ensures all employees act respectfully and responsibly towards the community, comply with law and recognise human rights. This Code of Conduct is a fundamental part of our corporate social responsibility.

At EB Games we pride ourselves on the quality of working conditions provided to our staff across the business and ensure we go above and beyond to instill a sense of value and empowerment. We are constantly ensuring all current employment law requirements for the 2026 Reporting Period are met for our staff in both Australia and New Zealand and are swift to implement any necessary changes or updates as required.

We consider the risk of modern slavery within our direct business operations in Australia and New Zealand during this reporting period to be very low.

Production and Buying Risks

The most significant risks associated with our supply networks for the 2026 Reporting Period are the suppliers we used to acquire the products we sell and manufacture, and the items we purchased. As part of the continual review of our supply network risks we have assessed our relationships with those distributors, suppliers and manufacturers we deal with indirectly through agents, and manufacturers we directly engage.

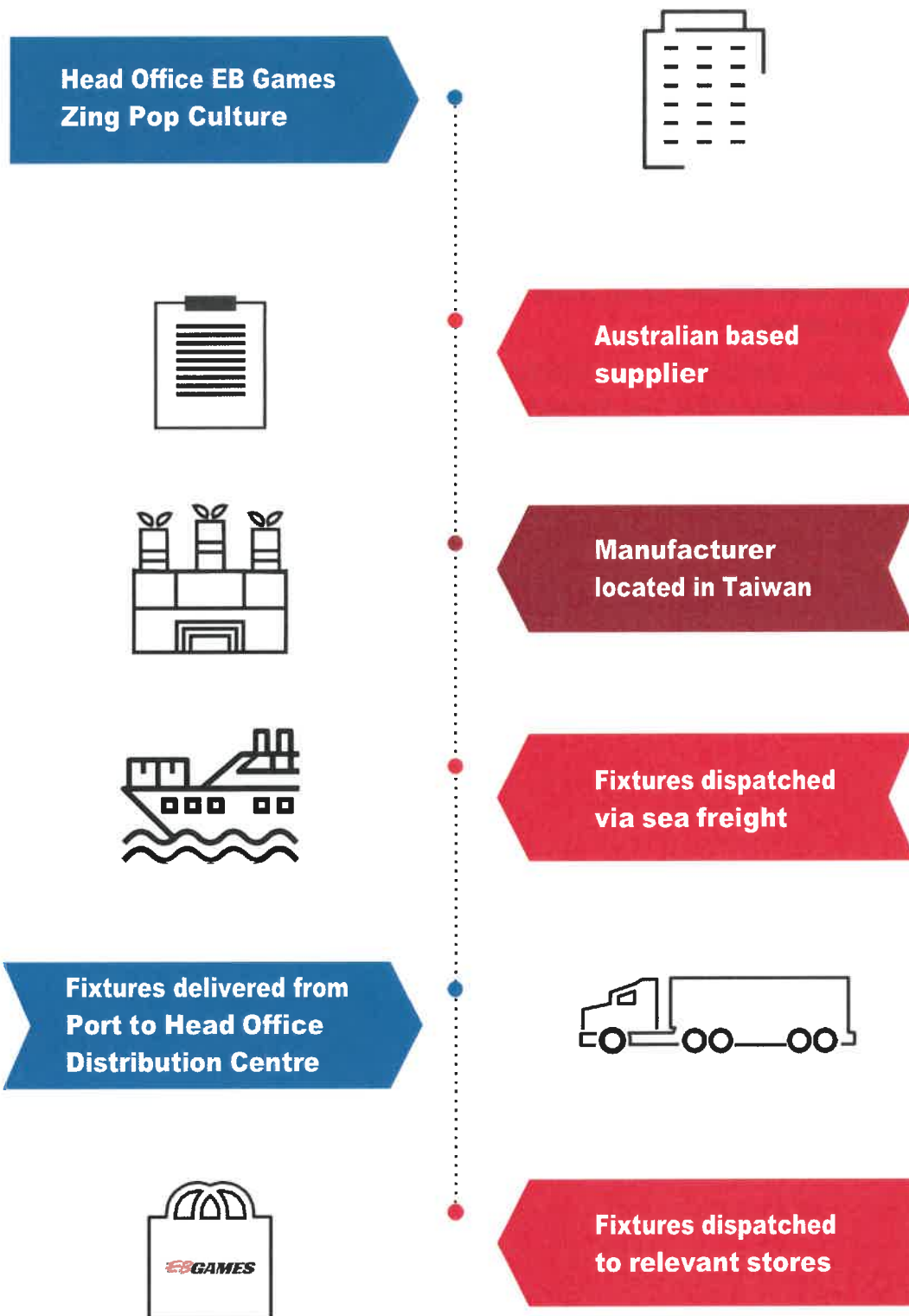
These potential risks associated with our supply networks are indirect and involve, but are not limited to:

- the possibility of suppliers and their supply networks, particularly in circumstances where they are producing uniforms, items of clothing and electronic goods, being involved in modern slavery practices such as forced or compulsory labour, excessive working hours, poor working conditions and wage exploitation; and

- the geographical locations of our suppliers' supply networks, where a higher prevalence of modern slavery has been detected due to poor governance, socio-economic weaknesses including poverty, and compromised rule of law. We continue to purchase store fixtures through three main Australian suppliers who source from factories in Taiwan for manufacturing such fixtures. This is outlined in the diagram on the next page. In these circumstances, we take higher precautions in ensuring modern slavery practices are not taking place within such supply chains.

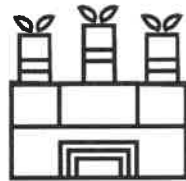
EB Games are committed to continuously improving transparency within our business and operations, reporting on any suspected modern slavery risks or practices. We do not tolerate any instances of modern slavery and continue to take active steps to strengthen our systems and to assess, identify, address and manage any risks of modern slavery, in particular through our due diligence processes and systems.

Production and Buying Cycle - Fixtures

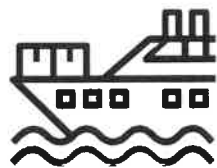


Production and Buying Cycle - Licencing

**Head Office EB Games Zing
Pop Culture**



**Sample sent to EB and Licensing
Partner – for approval or rejection**



**Delivered from Port to Head
Office Distribution Centre**



**Design to Licensing partner –
Australian or US based**

**Sent to sample either direct
to factory or through factory
agent**

**Approved sample into
production**

Freight via sea



**Dispatched to
relevant stores**

Risk Assessment and Due Diligence

Through working with our suppliers, we have come to learn most of them still have employees working directly with the factories in China and Taiwan. Their local team members carry out inspections of the properties and in some cases have offices in the factories. Manufacturers are required to hold a valid Facility and Merchandise Authorisation (**FAMA**) prior to commencing any work, and maintain the FAMA ongoing.

As a part of our due diligence to tighten our procedure and to minimise the risk of modern slavery, we partner with The Walt Disney Company (**Disney**) and Universal Studios (**Universal**), and adhere with their standards, the Facility and Merchandise Authorisation (**FAMA Audit**), for all vendors we engage to manufacture under licence and their facilities which provide high level licensed goods. FAMA Audits are required for all engaged licenced vendor facilities as a part of our due diligence. In circumstances where a vendor subcontracts to another company for production, a FAMA Audit must be completed.

Where our engaged licenced vendors or their subcontractors, do not hold a FAMA Audit certificate, production will be halted until this certification is received.

During the 2026 Reporting Period, we continued to receive FAMA Audit certificates to which we reviewed to ensure all supplier facilities met the required FAMA standards. As part of our audits through the FAMA Audit system, we did not find any vendors that did not hold a FAMA Audit Certificate (there have been instances of factories failing a FAMA, on grounds unrelated to Modern Slavery, these issues need to be remedied otherwise the FAMA will be cancelled). In such circumstances, to continue and strengthen our vendor relationships, we worked with these vendors to address any risks of modern slavery and receive FAMA Audit Certification.

We aim to continue to assess the FAMA Audit process, its ability to decrease modern slavery practices and our use of such audit system in the future. This includes evaluating how these systems

support our commitment to identifying and mitigating risks.

We also continue to implement the GameStop Group Vendor Product Quality Terms and Conditions (Vendor Terms and Conditions), which include, but are not limited to, the following terms for Vendors of EB Games:

- non-engagement of child labour, forced labour or bribery;
- non-discrimination;
- minimum wage requirements as per local law;
- reasonable employee work hours; and conflict free and responsible sourcing of Conflict Minerals and diamonds.

During the 2026 Reporting Period, we had no known breaches of the Vendor Terms and Conditions by our Suppliers, nor did we become aware of any instances of modern slavery in our supply networks or operations. We continue to monitor and regularly review the effectiveness of these Vendor Terms and Conditions, along with any modern slavery key risks relevant to future reporting periods.

We retain the right to conduct periodical audits to ensure continued compliance of suppliers with the Vendors Terms and Conditions. Where suppliers fail, we maintain the right to suspend future orders or terminate existing purchase orders. We also continue to review the clarity and enforceability of these terms and consider any additional contractual protections and supplier declarations to include in the Vendor Terms and Conditions to strengthen alignment with responsible sourcing expectations.

Other risk management mechanisms we have implemented include:

- policies and procedures including a whistle-blower policy and code of conduct (company and vendor specific), of which are continuously updated and reviewed on a regular basis, with the last review

having taken place in August 2025

- ongoing training for employees and new employees, with regular communication to employees of any changes, increased modern slavery risks or newly established mechanisms in decreasing modern slavery risks EB Games have implemented, that employees should be aware of;
- continuously updated internal grievance resolution procedures and guidelines employees can access. We last reviewed and updated the internal grievance resolution procedures and guidelines in June 2025; and
- adequate reporting and monitoring mechanisms. These mechanisms assist with investigations and analysis of complaints. Following investigations into any reported issues, we take appropriate steps to address matters once substantiated, which may include remediation processes with suppliers or terminating arrangements with suppliers in situations where it is necessary to do so to ensure moderns slavery practices and risks are adequately addressed.

Our Fixtures



Remediation

EB Games is committed to promoting a culture of ethical behaviour, compliance, and good corporate governance.

As part of this EB Games has a Whistleblower Policy accessible to all employees in the company. We are committed to supporting a whistleblower whilst they raise concerns and protecting them throughout the process. Our Whistleblower Policy is regularly updated to improve our processes. We recognise the importance of safe, transparent and trusted reporting frameworks, and will continue to enhance our policies to align with evolving best practice standards and legislative expectations.

For internal grievance resolution procedures, EB Games have a Respectful Workplace Policy and Guidance which allows all employees to raise concerns to any managers in the business. Managers then have an obligation, once receiving a concern, to remediate accordingly. We aim to continue to improve our internal grievance resolution procedures for employees, with specific focus on dealing with any modern slavery concerns and risks.

EB Games have a HR hotline and inbox, which is made available to all employees of the company and is constantly monitored by trained HR professionals to remediate. We regularly review and update our HR hotline and inbox processes, along with our internal grievance resolution procedures. These mechanisms are subject to ongoing review to ensure that they provide effective, timely and confidential pathways for reporting any concerns, in accordance with emerging regulatory expectations.

During the 2026 Reporting Period, we had no reports made to us on concerns of suspected breaches of our Code of Conduct in relation to modern slavery conduct. We will continue to monitor and investigate any reports as appropriate, and we will continue to implement these reporting mechanisms into the future.

EB Games also encourages anonymous feedback through company surveys, which then can be remediated by the Director team. In the 2026 Reporting Period, we issued company surveys to all of our employees, seeking anonymous feedback on our practices. We have since attended to the feedback received in the 2023, 2024 and 2025 Reporting Periods, implementing changes where necessary to ensure all remediation processes within the company are to a high standard. We are exploring ways to strengthen this feedback loop to ensure that employee insights continue to inform our approach to identifying and addressing human rights risks.

We also insist on compliance and rectification of deficient areas in BSCI audit reports received from manufacturers and refuse to deal with companies that do not meet our requirements. In the 2026 Reporting Period, we had 0 instances of noncompliance by manufacturers in their BSCI audit reports. We will continue monitoring and ensuring BSCI audit report compliance in the 2026 Reporting Period.

Annual training on modern slavery practices and risks is provided to all employees and new employees of EB Games, in addition to the reporting and monitoring mechanisms mentioned in this section.

Assess Effectiveness Of Actions

Our current approach to measuring the effectiveness of our actions includes –

- Continual monitoring of our current systems - In the 2026 Reporting Period we experienced an increase in reporting and use of our reporting mechanisms and continue to create awareness of our reporting mechanisms within EB Games.
- Continued engagement of external parties to conduct audits.
- Reviewing compliance with our Vendor Product Quality Terms and Conditions, and FAMA Audit regularly.
- Strong governance through increasing our policies and procedures that are subject to continuous review.

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Consultation

Whilst we do not have any subsidiary companies, we continued to ensure that the practices implemented into our Australian business were mirrored in our New Zealand business.

Gamestop Group and its Australian controlled entities, including EB Games and Zing Pop Culture, maintained the same management systems, frameworks, policies and procedures such as Vendor Terms and Conditions in the 2026 Reporting Period.

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Future Commitments

EB Games continue to acknowledge their obligations in ensuring adherence with the Modern Slavery Act to minimise the risks of modern slavery within our supply networks. This includes adapting to the evolving landscape and ensuring reporting on:

- modern slavery incidents or risks identified during the reporting year;
- grievance and compliance mechanisms made available by the entity to staff members and other people; and
- internal and external consultation undertaken during the reporting year on modern slavery risk management.

We intend to continue reviewing and updating all policies, procedures (for manufacturers etc.), Vendor Terms and Conditions, Code of Conduct and FAMA Audits adopted by us. We aim to further prioritise our improvements and strengthening of actions in addressing modern slavery risks for future reporting cycles.

In the 2027 Reporting Period, we aim to improve our modern slavery risk assessment and reporting practices by:

- (a) increasing communication with high-risk suppliers, to better understand working conditions and encourage better practices;
- (b) continuing to utilise supplier questionnaires provided by the company to improve due diligence practices;
- (c) implement and review the operation of the company modern slavery policy that is accessible to all employees and suppliers to further increase awareness within the company;
- (d) regularly review grievance and complaint mechanisms to support safe, anonymous reporting in the supply networks; and
- (e) strengthen our due diligence processes including record keeping systems to better identify, assess and respond to modern slavery risks in our operation and supply networks.

Moving forward we will continue managing our BSCI audits and engaging with our key suppliers, stakeholder groups and industry bodies.

Signed
by Shane Donald Ernest Stockwell
on 7 / 07 / 2026


▲ Signature of Shane Donald Ernest
Stockwell

Shane Donald Ernest Stockwell
Managing Director

This Modern Slavery Statement was approved by the Board of Directors of Electronics Boutique Australia Pty Limited ACN 077 681 422 on 7 July 2026 and signed by Shane Donald Ernest Stockwell, the Managing Director of Electronics Boutique Australia Pty Limited 077 681 422.



EB GAMES

ZING POP CULTURE